

Walk Together, Children

Traditional African American Spiritual
Adapted by Vallimar and Frank Jansen

INTRO/INTERLUDE *Upbeat* (♩ = ca. 120)

Capo 3: (Em) Gm (Cmaj7) Ebmaj7 (G) Bb

VERSES

(G) Bb (Em7) Gm7 (Cmaj7) Ebmaj7

- 1, 4. Walk to - geth - er, chil - dren, don't you get wea - ry. Walk to - geth - er, chil - dren,
2. Sing to - geth - er, chil - dren, don't you get wea - ry. Sing to - geth - er, chil - dren,
3. Work to - geth - er, chil - dren, don't you get wea - ry. Work to - geth - er, chil - dren,

(D) F (Em) Gm (G) Bb (Em7) Gm7

- 1, 4. don't you get wea - ry. Walk to - geth - er, chil - dren, don't you get wea - ry. We will
2. don't you get wea - ry. Sing to - geth - er, chil - dren, don't you get wea - ry. We will
3. don't you get wea - ry. Work to - geth - er, chil - dren, don't you get wea - ry. We will

(Cmaj7) Ebmaj7 (D) F (G) Bb 2-4 (D) F (G) Bb

- 1, 4. walk for jus - tice in this great land. 2-4. this great land. ____
2. sing for jus - tice in
3. work for jus - tice in

REFRAIN

Melody *f* (Cmaj7) Ebmaj7 (F) Gm (Cmaj7) Ebmaj7

We will walk and nev - er tire. ____ We will walk and nev - er tire. ____

Harmony *f*

(Dsus4) Fsus4 (D) F (Cmaj7) Ebmaj7 (Em) Gm (A7/C#) C7/E

We will walk and nev - er tire. We will

(G) Bb (Em7) Gm7 1 (D) F (G) Bb 2 (D) F (G) Bb to Bridge

D.C.

walk for jus - tice in this great land. this great land. When

3 (D) F (G) Bb Final (D) F (Em7) Gm7

this great land. We will this great land, walk for jus - tice in

(D) F (G) Bb (Em7) Gm7 (D) F (G) Bb *poco rit.* Fine

this great land, walk for jus - tice in this great land.

BRIDGE

(Gm/B \flat)
B \flat m/D \flat (G)
B \flat

ff

ev-'ry-one wins, — there is true vic - to - ry. — We shall o - ver - come — walk - ing

(Gm/B \flat)
B \flat m/D

hand — in hand. — Jus - tice for all — rings a free - dom we seek. — We will

(Am/C)
Cm/E \flat (F)
G \flat A \flat (Gmaj9)
B \flat maj9 (let ring)

nev - er get tired, — ev - er get wea - ry. —

(B \flat maj7)
D \flat maj7 (let ring) (Am7/D)
Cm7 (let ring)

D.S. to Verse 4

S
A
M
S